Introduction to Intrusion Detection Systems

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Introduction

- All incoming packets are filtered for specific characteristics or content,
- Databases have thousands of patterns requiring string matching

- We can achieve 10 Gb/s and higher rates desired
  - Provided by pipelined, streaming architectures,
  - Reduction of redundancy,
  - Efficient recoding,
  - Reduction of routing through pipeline partitioning
Efficient Matching Design

- Pre-decoding into individual characters allows for high time and area efficiency
- Pipelining allows for reduced interconnect latency and separation of related patterns into prefix-linked modules
Incremental Architecture Synthesis

- Module-based, partitioned pipelines allow for several independent modules connected only by controller
  - Changes in one module do not necessarily require recompilation of other modules
    - Significantly reduce place and route costs
    - Cost for changing rules in one of $k$ partitions: $\text{overhead} + 1/k$